



# Design and Evaluation of a Wireless Sensor Network Architecture for Fast and Reliable Transmission of Urgent Information

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# Wireless Sensor Networks as a Social Infrastructure

- Sensor nodes are deployed in a region to monitor to collect environmental information
- Sensor nodes have limited computational capabilities and power resources
- Carry various types of information
  - Security, disaster, weather, health, ...
- Based on unstable radio communications
- Need to transmit urgent information with higher reliability and lower latency

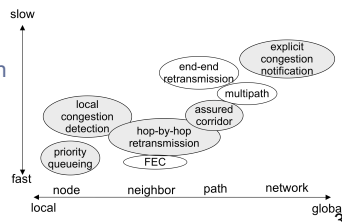


→ differentiated and prioritized services

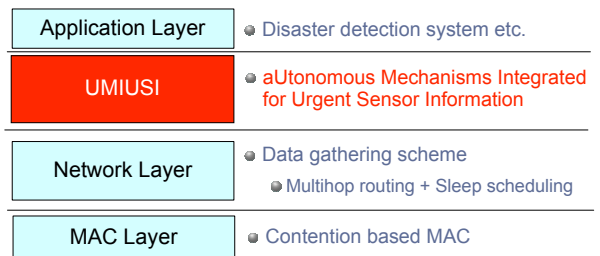


# Design Methodology

- Objectives
  - Reliability and latency
  - Self-organizing and localized behavior
  - Simplicity
- Integration of simple mechanisms working in different topological and time levels

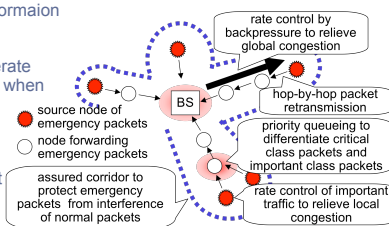


# UMIUSI Architecture



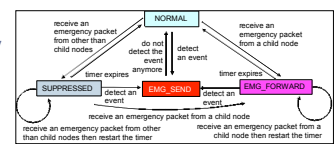
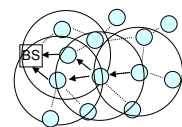
# UMIUSI Architecture (contd.)

- Three classes of sensor information
  - Normal
    - Non-urgent information
  - Important
    - Urgent but tolerate loss and delay when the network is congested
  - Critical
    - most important information



# "Assured Corridor" Mechanism (ACM)

- Keep surrounding nodes quiet
- Avoid packet loss caused by collisions
- Keep forwarding nodes awake
- Avoid delay caused by sleeping of forwarding nodes



State transitions

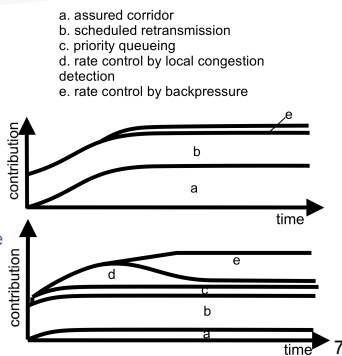
## Contribution of Mechanisms

### Small scale emergency

- It takes a while for ACM to take effect
- Priority queueing and rate control do not help much

### Large scale emergency

- ACM does not work since collisions occur among emergency packets
- Rate control is effective to mitigate congestion



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## Simulation

- ns-2 with synchronization-based data gathering scheme [6] and IEEE 802.15.4 MAC

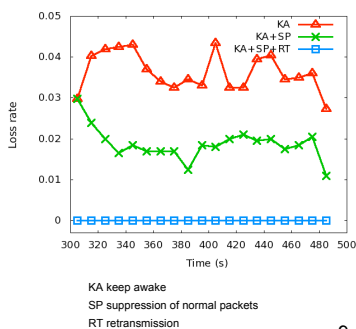
### Parameter Settings

- 200 nodes in 20 m x 20 m region
- Transmission range  $R = 2.5$  m
- After 300 sec. for initialization, make randomly chosen nodes move to *EMG\_SEND* and get back to *NORMAL* state 180 sec. later. Terminated at 500 sec.
- Interval of emergency packet transmission  $t_{emg} = 0.5$  sec.
- Maximum number of retransmission: 2
- 100 simulations

[6] N. Wakamiya and M. Murata: IEICE Transactions on Communications, E88-B, 3, pp.873-881 (2005). 8

## Loss Rate in a Small Scale Emergency

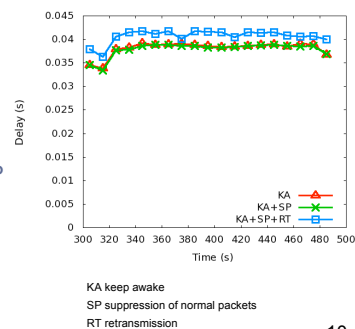
- One critical class *EMG\_SEND* node sends emergency packets
- Ratio of emergency packets which are not received by the BS
- Decreases by half in 30 seconds with suppression (KA+SP)
- 15% more packet transmission with RT but no loss



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## Delay in a Small Scale Emergency

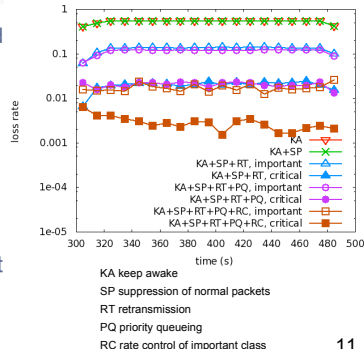
- End-to-end delay from an *EMG\_SEND* node to the BS
- Much smaller than in normal state by KA
- Slightly smaller with SP
- due to less intense contention in MAC layer
- Larger with RT



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## Loss Rate in a Large Scale Emergency

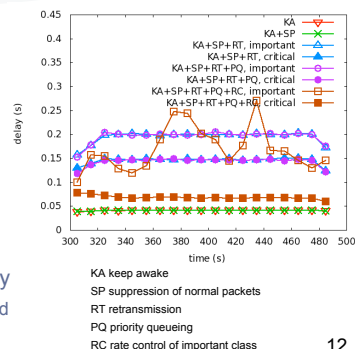
- Four critical class and 28 important class *EMG\_SEND* nodes send emergency packets simultaneously
- SP does not help
- RT takes immediate effect
- RC comes into effect in 50 seconds



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## Delay in a Large Scale Emergency

- Delay is smallest in KA and KA+SP
- no retransmission involved
- Delay rises in 30 seconds with RT
- due to collisions
- smaller for critical class thanks to scheduled retransmission
- RC decreases the delay
- fewer retransmission and backoff in MAC



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## *Conclusion*

- We propose a design methodology of a sensor network architecture supporting differentiated and prioritized services for urgent information
  - Several simple mechanisms working in different time and topological ranges are integrated to adapt to the scale of emergency
- We propose UMIUSI architecture
  - Sensor information is classified into three classes and five mechanisms collaborate to prioritize urgent information
- Simulation results show that UMIUSI successfully improved the delivery ratio and the delay of emergency packets independently of the scale of emergency

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*Thank you*

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